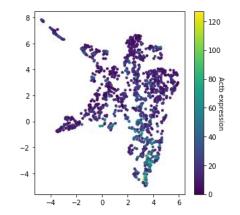
# **Representation learning**

Deep learning overview, representation learning methods in detail (sammons map, t-sne), the backprop algorithm in detail, and regularization and its impact on optimization.

Dimensionality reduction Word2vec PCA Sammon's map Regularization t-SNE Factorized Embeddings Latent variable models ALI/BiGAN

### Dim reduction overview

We would like a mapping from R<sup>100</sup> (or anything) to R<sup>2</sup> to visualize it: aka: encoding, code, embedding, representation



Invertible vs non-invertible:

If we allow for the loss of information we cannot have a lossless reconstruction. Some methods just preserve distances, no mapping learned.

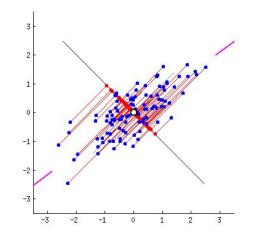
### PCA for dim reduction (quick recap)

$$X \in R^{n \times k}, A \in R^{m \times n}$$

$$z = A^T x$$

$$z = E(x) = [a_0, a_1]^T x$$

A is the eigenvectors of X such that  $x=AA^{T}x$ , A's columns are orthogonal, and the columns of A form a basis which encodes the most variance.



In 2d data this vector captures the most variance

# word2vec

Presented at NeurIPS 2013

Strategy to learn representations for word tokens given their context.

Relevant to problems where context defines concepts (with redundancy)



Tomas Mikolov

#### Distributed Representations of Words and Phrases and their Compositionality

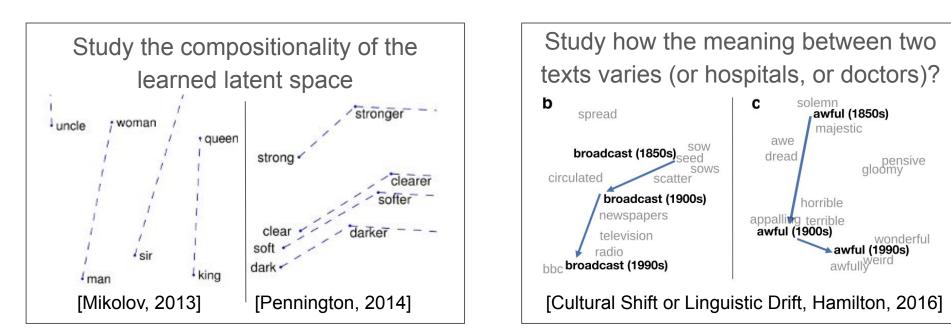
Tomas Mikolov Google Inc. Mountain View mikolov@google.com Ilya Sutskever Google Inc. Mountain View ilyasu@google.com Kai Chen Google Inc. Mountain View kai@google.com

Greg Corrado

Jeffrey Dean

# What to do with word embeddings?

- We can compose them to create paragraph embeddings (bag of embeddings).
- Use in place of words for an RNN
- Augment learned representations on small datasets

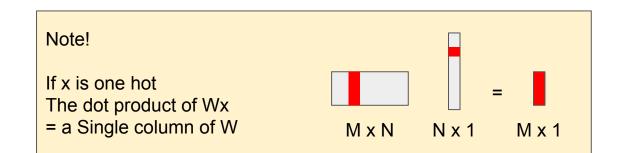


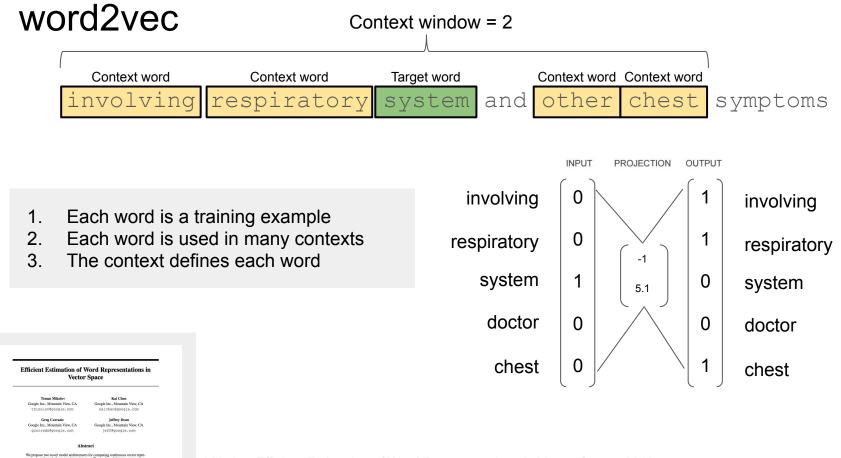
### Token representations

One-hot encoding: binary vector per token

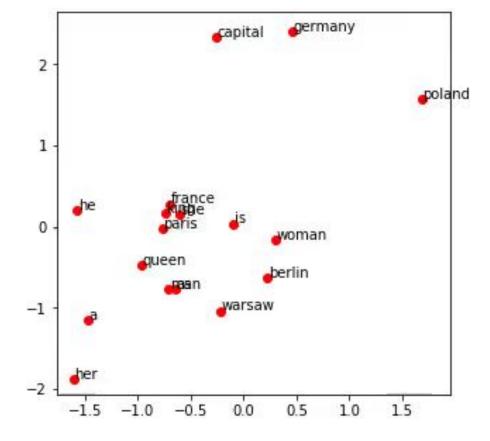
 Example:

 cat =
 [0
 0
 1
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0
 0

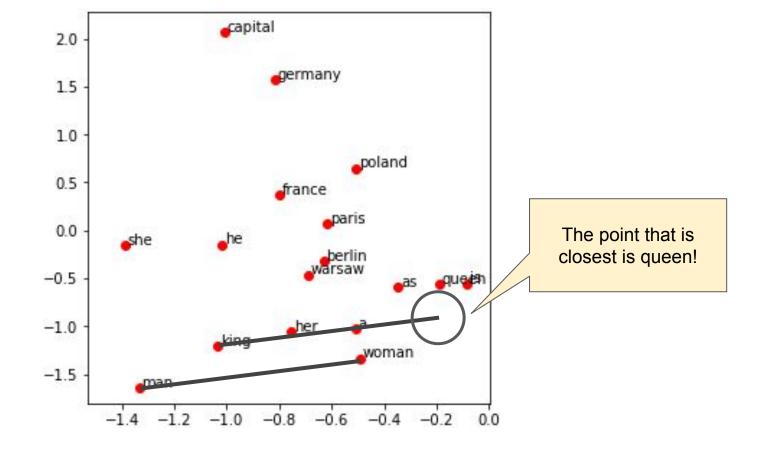




we propose two nove; moce arcmiccures to computing community sector representations of works from very large data sets. The quality of these representations is measured in a word similarity task, and the results are compared to the previously best performing tochniques based on different types of neural arcworks. We observe large improvements in accuracy at much lower computational cost, i.e. it takes less than a day to learn high quality word vectors from a 1.6 billion words Mikolov, Efficient Estimation of Word Representations in Vector Space, 2013



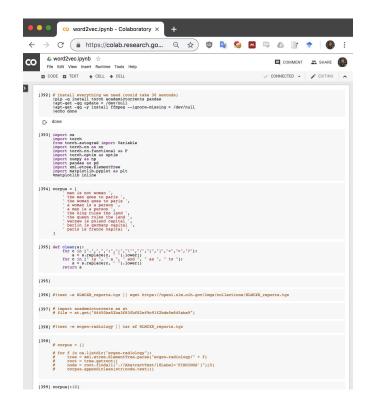
Learning in progress



king + (woman - man) = ?

# Try it yourself!

#### https://colab.research.google.com/drive/1VU4mm\_DThBaQc9t0Cf6ajjHQDEw-Q1H2



# Sammon's map

Described by John W. Sammon in 1969

Method of non-linear dim reduction based on gradient descent.

Basic method of preserving distances in a low dim space.



John W. Sammon

#### IEEE TRANSACTIONS ON COMPUTERS, VOL. C-18, NO. 5, MAY 1969

401

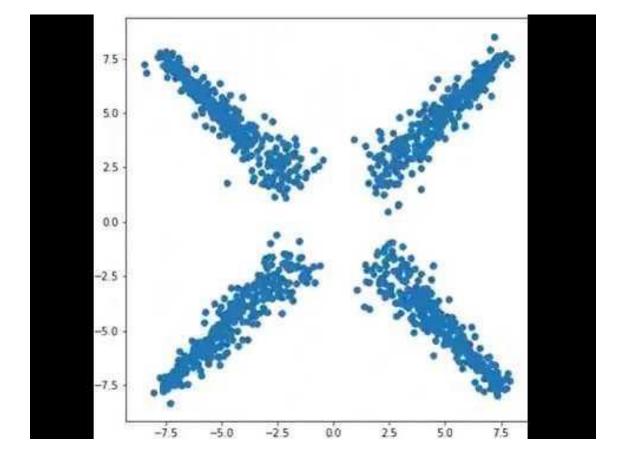
#### A Nonlinear Mapping for Data Structure Analysis

#### JOHN W. SAMMON, JR.

Abstract—An algorithm for the analysis of multivariate data is presented along with some experimental results. The algorithm is based upon a point mapping of N L-dimensional vectors from the Lspace to a lower-dimensional space such that the inherent data "structure" is approximately preserved.

Index Terms—Clustering, dimensionality reduction, mappings, multidimensional scaling, multivariate data analysis, nonparametric, pattern recognition, statistics. Let us now randomly<sup>2</sup> choose an initial d-space configuration for the Y vectors and denote the configuration as follows:

$$Y_1 = \begin{bmatrix} y_{11} \\ \vdots \\ y_{1d} \end{bmatrix} \qquad Y_2 = \begin{bmatrix} y_{21} \\ \vdots \\ y_{2d} \end{bmatrix} \cdots Y_N = \begin{bmatrix} y_{N1} \\ \vdots \\ y_{Nd} \end{bmatrix}.$$



#### Colab Notebook

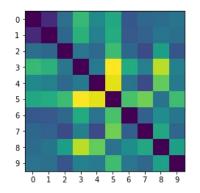
https://colab.research.google.com/drive/1FDJ2FIVfN5PYYrNKEW2w48\_BuSknhKif

First: a basic non-linear dimensionality reduction

Learn a representation that maintains pairwise distances.

 $d_{ij}^*$ 

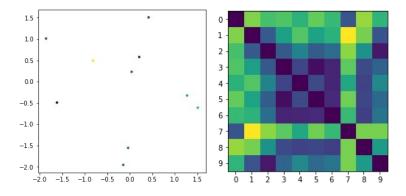
distance function (or matrix)that you want to represent

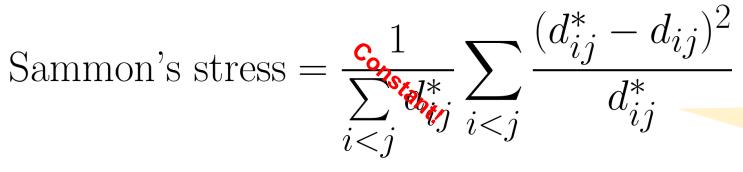


 $C = \sum (d_{ij}^* - d_{ij})^2$ i < i

 $d_{ij}$ 

= distance computed between each learned representation

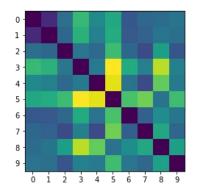




Scale discrepancy by true distance. Small distance = more important

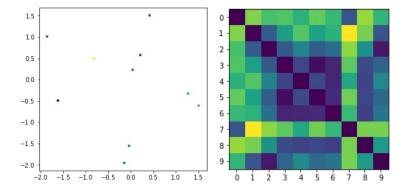
 $d_{ij}^*$ 

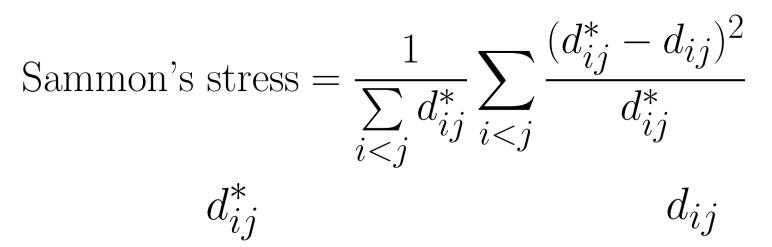
distance function (or matrix)that you want to represent



= distance computed between each learned representation

 $d_{ij}$ 





= distance function (or matrix)that you want to represent

= distance computed between each learned representation

```
source_d = torch.pdist(source)
target_d = torch.pdist(target)
```

stress = (((target\_d - source\_d)\*\*2)/(source\_d+1)).sum()

pdist

#### $\texttt{torch.nn.functional.pdist}(\textit{input, p=2}) \rightarrow \texttt{Tensor}$

Computes the p-norm distance between every pair of row vectors in the input. This is identical to the upper triangular portion, excluding the diagonal, of *torch.norm(input[:, None] - input, dim=2, p=p*). This function will be faster if the rows are contiguous.

If input has shape N imes M then the output will have shape  $rac{1}{2}N(N-1)$  .

This function is equivalent to *scipy.spatial.distance.pdist(input, 'minkowski', p=p)* if  $p \in (0, \infty)$ . When p = 0 it is equivalent to *scipy.spatial.distance.pdist(input, 'hamming')* \**M*. When  $p = \infty$ , the closest scipy function is *scipy.spatial.distance.pdist(xn, lambda x, y: np.abs(x - y).max())*.

#### Parameters

- input input tensor of shape N imes M .
- **p** p value for the p-norm distance to calculate between each vector pair  $\in [0,\infty]$  .

#### Output is a non-square (non redundant) distance matrix between vectors

S

```
source = torch.Tensor(data.values)
target = torch.randn(source.shape[0],2, requires grad=True)
optimizer = torch.optim.SGD([target], lr=0.5)
optimizer.zero_grad() # get ready for new gradients
source d = torch.pdist(source) # compute distances
target d = torch.pdist(target) # compute distances
stress = (((target d - source d)**2)/(source d+1)).sum()
stress.backward() # compute gradients for target
optimizer.step() # adjust the target tensor
```

and MF is the "magic factor" which was determined empirically to be  $MF \approx 0.3$  or 0.4. The partial derivatives are given by

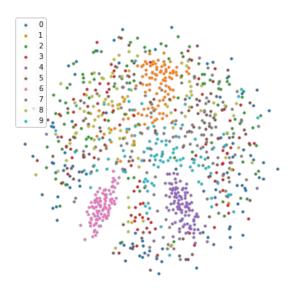
This paper calls the learning rate the "magic factor" !

### Exercise (regularization)

How to control the representation learned?

Adjust the objective function so that the minimum has the property you want.

$$\sum_{i < j} \frac{(d_{ij}^* - d_{ij})^2}{d_{ij}^*} + \sum_{i < j} \mathbb{I}(y_i = 6 \text{ and } y_j = 6) d_{ij}$$



dloss += 0.01\*torch.pdist(target[label==6]).mean()

### Discussion

Simple cases? hard cases?

What does a learning rate over 1 mean?

What are the drawbacks of this sammon's map?

What does regularization change about training?

### t-SNE

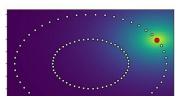
#### TL;DR: Sammon's map but distances delay exponentially

 $p_j|_i$  = conditional probability that x<sub>i</sub> is next to x<sub>j</sub> given a Gaussian centered at x<sub>i</sub>

$$C = \sum_{i} KL(P_i||Q_i) = \sum_{i} \sum_{j} p_{j|i} \log \frac{p_{j|i}}{q_{j|i}}$$

Ratio between distances weighted by source data distance.

Drives p and q to be equal but only for nearby points.



data space

$$p_{j|i} = \frac{\exp(-||x_i - x_j||^2 / 2\sigma_i^2))}{\sum_{k \neq i} \exp(-||x_i - x_k||^2 / 2\sigma_i^2))}$$

embedding space

$$q_{j|i} = \frac{\exp(-||x_i - x_j||^2))}{\sum_{k \neq i} \exp(-||x_i - x_k||^2))}$$

### Setting the $\sigma$ (perplexity)

t-SNE performs a binary search for the value of  $\sigma_i$  that produces a P<sub>i</sub> with a fixed perplexity.

Image from: https://www.dataminingapps.com/2019/11/a-refresher-on-t-sne/

### Discussion

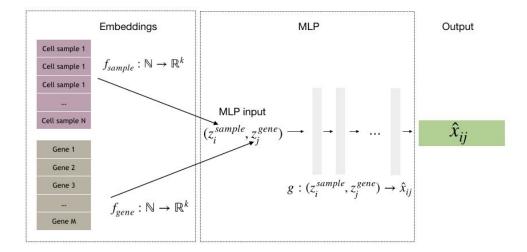
How does t-SNE differ from sammon's map?

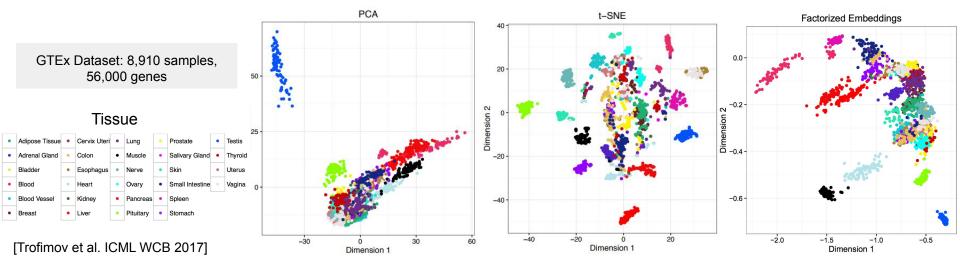
Which distances are meaningful?

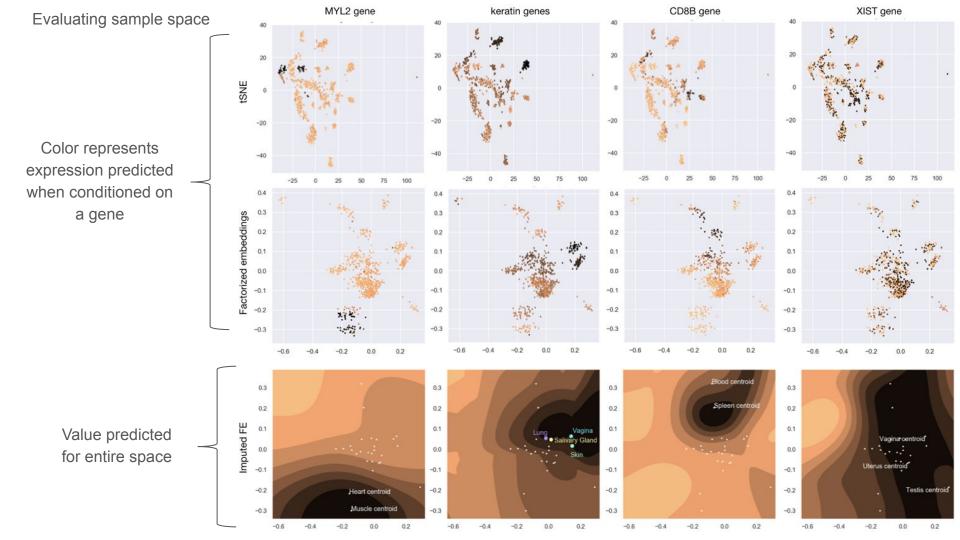
# Factorized Embeddings

TL;DR: two spaces of non-linear embeddings. Conditioned on each other to predict data.

$$\hat{x}_{ij} = g(z_i^{\text{sample}}, z_j^{\text{gene}})$$
$$\min_{z} (\hat{x}_{ij} - x_{ij})^2$$







### Latent variable models

We learn a mapping from a latent variable z to a complicated x

$$p(x) = \int p(x,z) dz$$

where

$$p(x,z) = p(x|z)p(z)$$

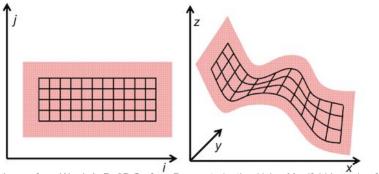


Image from Ward, A. D, 3D Surface Parameterization Using Manifold Learning for Medial Shape Representation

$$p(x|z) = g_{\theta}(z)$$

p(z) = Something simple like a Gaussian

The conditional prob is modeled by a neural network and the latent space is a distribution we understand.

	N	11	1	15	57	Γ:														
1	6	6	6	6	6	6	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	4	4	4	2	2	2	2	2	0	6	6	6	0	0	0	0	0	0	0	2
	9	а,	2	2	2	2	2	2	3	5	5	6	6	0	0	0	0	0	0	2
	9	4	а,	2	2	2	2	2	3	З	5	5	5	6	0	0	0	0	0	2
	9	9	4	2,	2	2	2	2	3	3	3	3	5	5	5	5	5	5	3	3
	9	9	4	4	2	2	2	2	3	3	3	3	3	5	5	5	5	5	3	3
	9	9	9	9	9	3	2	3	3	3	3	3	3	3	5	5	5	5	3	2
	9	9	9	9	9	8	8	3	3	3	3	3	3	3	5	5	8	8	8	2
	ġ	9																	8	
	9	9	9	9		ġ													8	
	9	9	9	9	ġ	9	8	-	8	8	8	8							8	
	-	à	à	à	ġ	ġ	8	ğ	8	ŝ	8	8							5	
	2	à	à	à	à	ġ	8	ġ	8	8									5	
	9	à	9	à	4	q	q	g	8	5									5	
			4			à	à	g	g	5	6								5	
			4			9	9	9	-	ŝ	ñ	6	-	-	-	-	-	-	6	
	a	a	a	a	a	à	1	-		í	ĩ	ĩ	ĩ	ĩ	-	-	-	-	1	•
	2	a	9	1	9	9	1	-	1	i	i	i	i	ĩ	-	-	-	-	1	•
		-	-			•	•	1	1	;	2	:		:	:				1	
			9		7		7	1	1	1	1	1	1		•	1	1	1	-	
	7	7	7	7	7	7	1	1	1	1	1	I	1	1	1	1	1	1	1	1
L																				

# ALI/BiGAN

ICLR 2017. Two papers, same idea.

Matches joint distribution p(x,z).

Trains an encoder and decoder.



Vincent Dumoulin

Jeff Donahue

#### Published as a conference paper at ICLR 2017

#### **ADVERSARIALLY LEARNED INFERENCE**

Vincent Dumoulin<sup>1</sup>, Ishmael Belghazi<sup>1</sup>, Ben Poole<sup>2</sup> Olivier Mastropietro<sup>1</sup>, Alex Lamb<sup>1</sup>, Martin Arjovsky<sup>3</sup> Aaron Courville<sup>1†</sup>

MILA, Université de Montréal, firstname.lastname@umontreal.ca.
 Neural Dynamics and Computation Lab, Stanford, poole@cs.stanford.edu.
 New York University, martinarjovsky@gmail.com.
 \*CIFAR Fellow.

#### ABSTRACT

We introduce the adversarially learned inference (ALI) model, which jointly learns a generation network and an inference network using an adversarial process. The generation network maps samples from stochastic latent variables to the data space while the inference network maps training examples in data space to the space of latent variables. An adversarial game is cast between these two networks and a discriminative network is trained to distinguish between joint latent/data-space Published as a conference paper at ICLR 2017

#### **ADVERSARIAL FEATURE LEARNING**

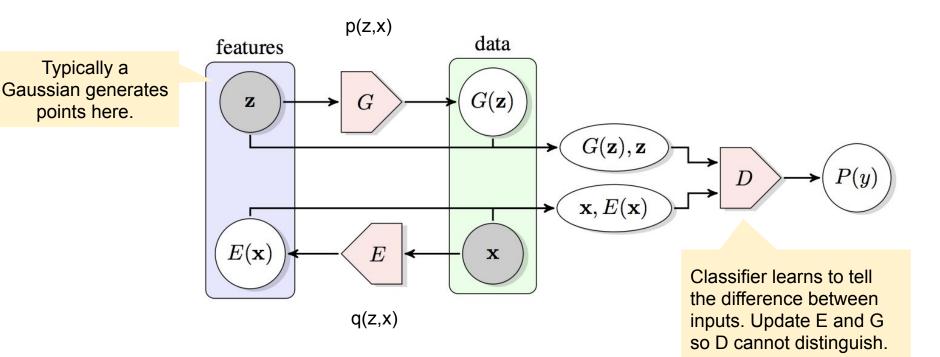
Jeff Donahue jdonahue@cs.berkeley.edu Computer Science Division University of California, Berkeley

Trevor Darrell trevor@eecs.berkeley.edu Computer Science Division University of California, Berkeley Philipp Krähenbühl philkr@utexas.edu Department of Computer Science University of Texas, Austin

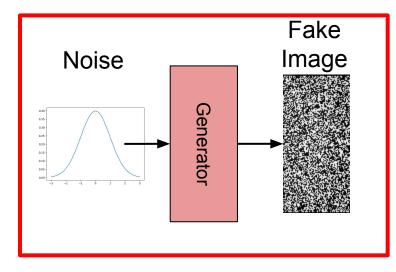
#### ABSTRACT

The ability of the Generative Adversarial Networks (GANs) framework to learn generative models mapping from simple latent distributions to arbitrarily complex data distributions has been demonstrated empirically, with compelling results showing that the latent space of such generators captures semantic variation in the data distribution. Intuitively, models trained to predict these semantic latent Matches the joint distribution p(z,x) with q(z,x) using an adversarial loss.

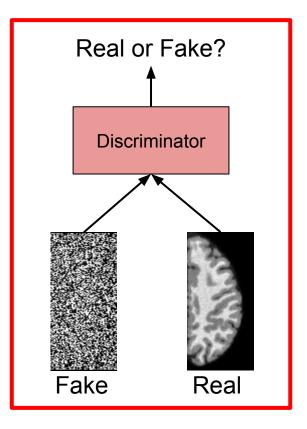
### ALI/BiGAN



# Quick intro to adversarial distribution matching



The generator learns to match the target distribution to fool the discriminator



#### Homework

- 1) Find a single/multi cell RNA-seq dataset compute a PCA, Sammon's Map, and t-SNE. Color points by some relevant value.
- 2) What are the challenges for representation learning?